

Diocesan School for Girls

Technology – Fabrics

Senior Programme Plan

Year 11		Year 12		Year 13		Learning Objectives	Components of Technology
Shelter	Fashion	Sustain-a-Bag	Streetwear	Fashion Forward-storyboards	Fashion Forward - collection		
✓		✓	✓				Brief Development
		✓	✓	✓			Planning for Practice
	✓	✓	✓		✓		Outcome development and evaluation
✓				✓			Technological Modelling
✓			✓		✓		Technological products
							Technological Systems
	✓						Characteristics of technology
		✓	✓				Characteristics of tech outcomes
✓	✓	✓	✓		✓	Knowledge of textiles construction	
✓					✓	Construct a textiles product	
		✓			✓	Knowledge of Design	

Course Description:

The year 12 course covers two units of work:

- Sustain-a-Bag (Terms 1 and 2)
- Streetwear (Terms 3 and 4)

Each unit runs for two terms. Diocesan School for Girls operates on a seven day timetable. The Year 12 class has six lessons, of fifty-five minutes over seven days. There is one double in the seven days.

The first unit of work (Sustain-a-Bag) provides students with the opportunity to learn about sustainability, life cycle analysis, design innovation and the use of existing materials in the development of a bag as well as construction techniques.

The second unit (Streetwear) provides students with the opportunity to learn about developing a brief to enable conceptual ideas to be developed for streetwear. The students then go on to construct the garments.

Sustain-a-Bag

Learning Outcomes	Learning sequence	Resources	Links to Indicators of Progression	Links to achievement standards
<p>Students will:</p> <p>Select appropriate planning tools and use these to set goals for their project</p> <p>Justify the fitness for purpose of the bags in terms of physical and functional nature</p> <p>Develop an issue and identify a need or opportunity</p>	<p>Introduce the unit and hand out the guidebook and discuss the project.</p> <p>Explain the assessment requirements Download standards from the NZQA site.</p> <p>Discuss appropriate project management tools used by others and used in previous technology projects.</p> <p>Research existing bags made from reusable or recycled materials. Discuss physical and functional attributes</p> <p>Discuss the qualities of stakeholders and formulate needs and opportunities</p>	<p>Guidebook http://www.nzqa.govt.nz</p> <p>Senior year planner Copies of the achievement standards</p> <p>Various project management examples from the internet. Keywords used in search: Project management tools (Images)</p> <p>A selection of bags made from reused materials.</p>	 <p>Technological practice: Planning for practice</p> <p>Nature of Technology: Characteristics of technological outcomes</p> <p>Technological practice: Outcome development and evaluation</p> <p>Technological</p>	

<p>Establish a conceptual statement and specifications (considering stakeholder feedback)</p>	<p>Develop an initial brief comprised of a conceptual statement and specifications that reflect the need or opportunity after discussion with stakeholder.</p>		<p>practice: Brief Development</p>	
<p>Generate design ideas that are informed by research and critical analysis of existing bags</p>	<p>Develop conceptual designs for a bag; consider the recycling or reusable materials that will be used. Discuss possible sources of resources</p>	<p>Freehand sketching examples Coloured pencils</p>	<p>Technological practice: Outcome development and evaluation</p>	
<p>Undertake functional modeling to evaluate design ideas</p>	<p>Develop patterns of bags from existing bags, existing patterns or from the students own design.</p>	<p>Newsprint Cardboard Patternmaking equipment</p>		
<p>Undertake functional modeling to evaluate design ideas</p>	<p>Construct a functional model to check the design gaining stakeholder feedback throughout.</p>	<p>Calico and other appropriate materials Existing bags purchased from opp shops Sewing machines</p>	<p>Design in Technology: Knowledge of design</p>	<p>AS 91363 (2.10) Demonstrate understanding of sustainability in design</p>
<p>Explain the links between lifecycle design, innovation and sustainability</p>	<p>Research lifecycle analysis, design innovation and sustainability. Apply this knowledge to own</p>	<p>http://levistrauss.com/sustainability/product/life-cycle-jean DVD (VEA) – Textiles –Eco Design Assessment specifications</p>		

<p>Evaluate the final bag against the specifications, in terms of stakeholder feedback.</p>	<p>bag design. Write the report for the external achievement standard.</p> <p>Gather resources (recycled fabrics, garments, bags) and construct the final bag.</p> <p>Final evaluation against specifications, including stakeholder feedback.</p>	<p>Handout report information</p> <p>Savemart, Opp Shops, Vintage shops etc</p>	<p>Technological practice: Outcome development and evaluation</p>	<p>AS91345 (2.21) Implement advanced procedures using textile materials to make a specified product with special features.</p>
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Streetwear

Learning Outcomes	Learning sequence	Resources	Links to indicators of progression	Links to achievement standards
<p>Students will:</p> <p>Select appropriate planning tools and use these to set goals for their project</p> <p>Justify the fitness for purpose of fashion in</p>	<p>Introduce the project.</p> <p>Discuss project management tools that would be suitable to use to plan the key stages of the project.</p> <p>Look at fashion blogs to research what streetwear is.</p> <p>Discuss how streetwear has evolved through</p>	<p>http://streetandcityphotos.blogspot.co.nz/ http://www.thesartorialist.com/</p>	<p>Technological practice: Planning for Practice</p> <p>Nature of technology Characteristics of Technological Outcomes</p>	

<p>terms of their physical and functional nature and the socio technological environments they are situated in.</p> <p>Identify a need or opportunity relevant to their issue</p> <p>Establish a conceptual statement that justifies the nature of the outcome and why such an outcome should be developed with ref to the issue.</p> <p>Establish the specifications for an outcome using stakeholder feedback</p> <p>Undertake functional modeling to evaluate design ideas and develop</p>	<p>history and the social and environmental effects.</p> <p>Group students to research an era and note the fashion trends, social and environmental issues etc.</p> <p>Discuss what streetwear and people's perceptions overseas and in NZ</p> <p>Discuss possible needs and opportunities in relation to streetwear</p> <p>Identify an environment the streetwear will be designed for</p> <p>Write an initial brief – conceptual statement and specifications</p> <p>Develop conceptual designs, gain on going stakeholder feedback, evaluate against specs.</p> <p>Develop conceptual designs and construct functional models.</p>	<p>Vintage fashion magazines</p> <p>Interactive whiteboard – students can present key ideas to the class</p> <p>Fashion templates (for sketching) Watercolour pencils</p> <p>Patternmaking equipment Calico or suitable fabric for toiles Garment construction equipment</p>	<p>Technological practice: Brief Development</p> <p>Technological practice: Outcome development and evaluation</p>	<p>AS 91354 (2.1) Undertake brief development to address an issue</p> <p>AS91356 (2.3) Develop a conceptual design for an outcome</p>
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<p>and test a conceptual design to provide evidence of the proposed outcome's ability to be fit for the purpose.</p> <p>Discuss a range of subjective and objective evaluative procedures used to determine the suitability of materials and describe the underpinning concepts and processes involved in particular procedures</p>	<p>Develop a final brief</p> <p>Research materials and select the most appropriate fabrics for the outcome</p> <p>Construct final outcome and evaluate its potential fitness for purpose.</p>	<p>Students purchase suitable resources to construct their outcome</p>	<p>Technological practice: Brief Development</p> <p>Tech Knowledge: Technological Products</p> <p>Technological practice: Outcome development and evaluation</p>	
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